

STORY ENGINE SETTINGS: "The Lives of Others"

CHARACTER DYNAMICS:

MC RESOLVE: **Change**
 MC GROWTH: **Start**
 MC APPROACH: **Be-er**
 MC PROBLEM-SOLVING STYLE: **Logical**
 IC RESOLVE: **Steadfast**

PLOT DYNAMICS:

DRIVER: **Decision**
 LIMIT: **Optionlock**
 OUTCOME: **Success**
 JUDGMENT: **Good**

IMPACT CHARACTER

(Georg Dreyman)
 THROUGHLINE: **Situation**
 CONCERN: **The Present**
 ISSUE: **Attempt vs. Work**
 PROBLEM: **Proaction**
 SOLUTION: **Reaction**
 SYMPTOM: **Nonacceptance**
 RESPONSE: **Acceptance**
 UNIQUE ABILITY: **Work**
 CRITICAL FLAW: **Doubt**
 BENCHMARK: **The Past**
 SIGNPOST 1: **The Present**
 SIGNPOST 2: **How Things are Changing**
 SIGNPOST 3: **The Future**
 SIGNPOST 4: **The Past**

MAIN VS. IMPACT STORY

(Living Vicariously through Another)
 THROUGHLINE: **Manipulation**
 CONCERN: **Conceiving an Idea**
 ISSUE: **Deficiency vs. Permission**
 PROBLEM: **Certainty**
 SOLUTION: **Potentiality**
 SYMPTOM: **Nonacceptance**
 RESPONSE: **Acceptance**
 CATALYST: **Permission**
 INHIBITOR: **Preconditions**
 BENCHMARK: **Developing a Plan**
 SIGNPOST 1: **Playing a Role**
 SIGNPOST 2: **Changing One's Nature**
 SIGNPOST 3: **Conceiving an Idea**
 SIGNPOST 4: **Developing a Plan**

OVERALL STORY

(State Surveillance of Writer)
 THROUGHLINE: **Activity**
 CONCERN: **Gathering Information**
 ISSUE: **Preconditions vs. Prerequisites**
 PROBLEM: **Evaluation**
 SOLUTION: **Reevaluation**
 SYMPTOM: **Nonacceptance**
 RESPONSE: **Acceptance**
 CATALYST: **Prerequisites**
 INHIBITOR: **Deficiency**
 BENCHMARK: **Understanding**
 SIGNPOST 1: **Gathering Information**
 SIGNPOST 2: **Understanding**
 SIGNPOST 3: **Doing**
 SIGNPOST 4: **Obtaining**

MAIN CHARACTER

(Gerd Wiesler)
 THROUGHLINE: **Fixed Attitude**
 CONCERN: **Contemplation**
 ISSUE: **Doubt vs. Investigation**
 PROBLEM: **Evaluation**
 SOLUTION: **Reevaluation**
 SYMPTOM: **Production**
 RESPONSE: **Reduction**
 UNIQUE ABILITY: **Investigation**
 CRITICAL FLAW: **Attempt**
 BENCHMARK: **Memories**
 SIGNPOST 1: **Memories**
 SIGNPOST 2: **Impulsive Responses**
 SIGNPOST 3: **Contemplation**
 SIGNPOST 4: **Innermost Desires**

ADDITIONAL STORY POINTS

GOAL: **Gathering Information**
 CONSEQUENCE: **Conceiving an Idea**
 COST: **The Present**
 DIVIDEND: **Contemplation**

REQUIREMENT: **Understanding**
 PREREQUISITE: **Developing a Plan**
 PRECONDITION: **The Past**
 FOREWARNINGS: **Memories**

VOCABULARY:

- Acceptance:** a decision to allow, tolerate, or adapt, or not to oppose
- Activity:** an activity or endeavor
- Attempt:** applying oneself to something not known to be within one's ability
- Be-er:** Gerd Wiesler prefers to work things out internally
- Certainty:** the determination that something is absolutely true
- Change:** Gerd Wiesler changes her essential nature while attempting to solve the problem
- Changing One's Nature:** transforming one's nature
- Conceiving an Idea:** coming up with an idea
- Contemplation:** present considerations
- Decision:** in the plot, decisions force actions
- Deficiency:** appraisal of what is lacking
- Developing a Plan:** visualizing how an existing idea might be implemented
- Doing:** engaging in a physical activity
- Doubt:** questioning validity without investigating to be sure
- Evaluation:** an appraisal of a situation and/or circumstances
- Fixed Attitude:** a fixed attitude or outlook
- Gathering Information:** gathering information or experience
- Good:** Gerd Wiesler ultimately succeeds in resolving her personal problems
- How Things are Changing:** the way things are going
- Impulsive Responses:** innate responses
- Innermost Desires:** basic drives and desires
- Investigation:** gathering evidence to resolve questions of validity
- Logical:** Gerd Wiesler uses inherently logical (linear) problem solving techniques
- Manipulation:** a manner of thinking or demeanor
- Memories:** recollections
- Nonacceptance:** a decision not to allow, tolerate, or adapt; a decision to oppose
- Obtaining:** achieving or possessing something
- Optionlock:** the story climax occurs because all options have been exhausted
- Permission:** what is allowed
- Playing a Role:** temporarily adopting a lifestyle
- Potentiality:** a determination that something might become true
- Preconditions:** restrictions imposed on an effort

Prerequisites: the essential preliminaries that must be met

Proaction: taking initiative action

Production: a process that determines potential

Reaction: actions made in response

Reduction: a method of thought that determines probability

Reevaluation: a reappraisal of a situation or circumstances

Situation: a situation or environment

Start: regarding Gerd Wiesler, the audience is waiting for something to begin

Steadfast: Gerd Wiesler ultimately retains her essential nature

Success: the original goal is achieved

The Future: what will happen or what will be

The Past: what has already happened

The Present: the current situation and circumstances

Understanding: appreciating the meaning of something

Work: applying oneself to something known to be within one's ability